

# **Dandenong District Cricket Association Inc.**

## **- Senior Rules –**

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## **RULE 1 APPLICATION OF LAWS AND RULES**

- 1.1 The Laws of Cricket (2017 Code), except as modified by these Rules, shall generally apply to all matches. However, the following Laws shall not be adopted:
- (a) All five penalty run Laws (except Law 28.2 – Fielding the ball and Law 28.3 – Protective helmets belonging to the fielding side)
  - (b) Law 5.1.2 – The bat and Appendix B8
  - (c) Law 5.3.3 – The bat (blade)
  - (d) Law 5.7.2 – Bat size limits
  - (e) Law 9.4 – Watering the pitch
  - (f) Law 21.3 – Ball thrown or delivered underarm
  - (g) Law 27.2 – Wicket-keepers' gloves
  - (h) Law 41.9.3 – Time wasting by fielding side
  - (i) Law 42 – Players' conduct
- 1.2 All clubs affiliated with the Dandenong District Cricket Association shall abide by the Constitution and Rules of the Association.
- 1.3 In these Rules the use of the word “he” shall be interpreted as meaning “he” or “she” as appropriate.

## **RULE 2 AFFILIATIONS-FEES-LEVIES-FINES**

### **2.1 APPLICATIONS FOR AFFILIATION**

- 2.1.1 Clubs shall lodge written applications for affiliation or re-affiliation each year in accordance with Clause 59 of the Constitution. A confidential copy of the Associations Incorporation Annual Statement by Public Officer, or proof of lodgement with the appropriate Government department, shall be provided, together with a copy of the Statement of Income and Expenditure and Statement of Assets and Liabilities for the previous season.
- 2.1.2 An application for re-affiliation shall be accompanied by one-third of the club's affiliation fees for the previous season.
- 2.1.3 Late applications may be accepted at the discretion of the Executive Committee. A penalty fee at Level 3 shall be payable.
- 2.1.4 All applications shall be reviewed by the Executive Committee, which shall decide on acceptance or rejection..

## 2.2 FEES AND SPECIAL LEVIES

- 2.2.1 Affiliation fees shall be fixed annually by the Executive Committee and be paid before the end of the third round of matches.

## 2.3 FINES AND MONETARY PENALTIES

- 2.3.1 A fine or monetary payment by way of penalty, where provided for in these Rules, shall be at one of the following levels:

Level 1 - \$20

Level 3 - \$60

Level 2 - \$40

Level 4 - \$100

- 2.3.2 The Executive Committee shall review and fix the levels annually.

## 2.4 PAYMENT OF FINES LEVIES AND OTHER AMOUNTS

- 2.4.1 All fines, levies and other amounts as determined by the Executive Committee, except affiliation fees, shall be paid in full to the Treasurer by the last day of the month following the month for which the account was rendered. In the case of an account rendered after the 31<sup>st</sup> of January, payment must be made before the commencement of the last Home and Away round of matches.

- 2.4.2 A club failing to pay an account as required, shall be fined at Level 2 for the first occasion annually and Level 3 for subsequent offences, may be declared unfinancial and be otherwise dealt with as the Executive Committee deems fit.

- 2.4.3 An appeal against the content of an account shall not be accepted until the account has been paid in full.

## 2.5 UNFINANCIAL CLUBS

- 2.5.1 A club shall be held to be unfinancial if any money due by it to the Association has not been paid to the President, Secretary or Treasurer prior to the commencement of the last Home and Away round of matches.

- 2.5.2 A club held to be unfinancial shall not be eligible to participate in semi-final or grand final matches.

- 2.5.3 A club, which remains unfinancial at the 30th of April, may be refused admittance to the Association for the following season.

- 2.6 WITHDRAWAL OF TEAMS
- 2.6.1 A club deciding to withdraw a team shall notify the Secretary of the Association immediately and state the reasons for withdrawal. The team withdrawn shall be the lowest graded one of the club.
- 2.6.2 If a team is withdrawn after the Affiliation Meeting the club shall forfeit the affiliation fee for that team and be fined. The fine shall be at Level 3 for withdrawal before the program of matches is finalised and at Level 4 for withdrawal after the program is finalised. Any adjustment of the program shall be made as in Rule 3.1.2.
- 2.6.3 Withdrawal of a junior team prior to completion of the program may be given special consideration by the Executive Committee, which, if circumstances warrant, may vary the terms of Rule 2.6.2.

### **RULE 3 PROGRAMMING OF MATCHES AND GROUNDS**

#### **3.1 HOME AND AWAY SERIES**

- 3.1.1 The clubs of the Association may compete in a series of one-day and two-day matches and or T20 matches.

The programme and dates of which shall be arranged by the Match Committee and approved by the Executive Committee prior to the commencement of each season.

- 3.1.2 Where a team withdraws after the program for a grade is finalised and no other arrangement is possible the program for the grade shall be adjusted as follows:

- (a) If there was an even number of teams before the withdrawal a bye shall be created.
- (b) If there were an odd number of teams before the withdrawal the matches shall be rescheduled.

- 3.1.3 If play is not possible on the first day of a two-day round the match shall be played on the second day as a one-day match.

- 3.1.4 Where less than 40 overs in a match have been completed and no result achieved, the match committee may, choose to void scores in the best interest of the competition.

3.1.5 Upon application from both clubs the Match Committee may schedule other days and times for the commencement or continuation of any match and may alter the program in respect of dates or grounds on which any of the matches shall be played.

3.1.6 The re-scheduling of the playing days of a match in a grade shall be such that the teams in other matches of that grade shall not be disadvantaged.

### 3.2 SEMI-FINAL AND PRELIMINARY FINAL ROUNDS

3.2.1 Where there are four or more teams in a grade the teams in the four highest positions on the points list at completion of the Home and Away matches shall play in a semi-final round, first playing fourth and second playing third.

3.2.2 Where preliminary final matches are being played in a grade, semi-final matches shall consist of first playing second (designated as second semi-final) and third playing fourth (designated as first semi-final).

3.2.3 The winner of the second semi-final (first versus second) shall advance to the grand final, with the loser playing the winner of the first semi-final (third versus fourth) in a preliminary final.

3.2.4 Semi-final and preliminary final matches shall consist of a maximum of 160 overs (120 for synthetic grades) and shall be completed in two days if possible. A third day, if allocated, may be utilised, if necessary, to complete the 160 overs (120 for synthetic grades).

### 3.3 GRAND FINAL ROUNDS

3.3.1 The winners of the semi-finals (and the preliminary final, if applicable) shall play in a grand final but where there are less than four teams in a grade the teams in the two highest positions on the points list shall play in a grand final.

3.3.2 Grand final matches shall consist of a maximum of 160 overs (120 for synthetic grades) and shall be completed in two days if possible. A third and fourth day may be utilised if necessary to complete the 160 overs (120 for synthetic grades).

3.3.3 Grand final matches shall be played on one weekend with the following weekend used as reserve days, if necessary.



### 3.4 CHANGE OF GROUND

Competing clubs, by mutual agreement, may play on a ground more convenient than that scheduled in the program of matches providing the change has been sanctioned by the Match Committee.

## **RULE 4 MATCH RESULTS POINTS AND TEAM AVERAGES**

### 4.1 HOME AND AWAY MATCH RESULTS

#### 4.1.1 Win Outright

The side scoring an aggregate of runs in excess of the total runs made by the opposite side in its two completed innings shall be an outright winner.

#### 4.1.2 Tie Outright

If after two completed innings each the total runs for each side are equal it shall be an outright tie.

#### 4.1.3 First Innings Results

Whether a side gains a further points result or not it shall be entitled to points for:

- (a) A first innings lead if it's completed or uncompleted first innings score exceeds the first innings score of the opposite side.
- (b) A first innings tie if it's completed first innings score is equal to the completed first innings score of the opposite side.

#### 4.1.4 Drawn Match

- (a) If the first innings of the side batting last has not been commenced or the score of its uncompleted innings is equal to or less than that of the opposite side, it shall be a draw.
- (b) If a match is abandoned before play commenced or after and play proceeded in other matches of the same grade, it shall be treated as a draw.
- (c) If the second innings of the side batting last remains uncompleted, a point's result shall be determined as in Rule 4.1.3.

#### 4.1.5 Completed Innings

An innings is completed when closed compulsorily or by declaration, or when it terminates at the fall of the tenth wicket or with any batsman unable to commence, continue or resume his innings within remaining playing time or required overs.

#### 4.2 SEMI-FINALS, PRELIMINARY FINALS AND GRAND FINALS RESULTS

Results of matches shall be determined as in Rule 4.1 but in the event of a tie, draw or abandonment without play the side higher on the points list at the end of the Home and Away rounds shall be the winner. However, if the Grand Final is abandoned, then the highest ranked team after the semi-finals shall be declared the winner.

#### 4.3 MATCH POINTS

##### Points for Results

Results of Home and Away matches shall be recorded by points as follows:

Win outright and first innings lead	10
Win outright and first innings tie	8
Win outright and behind on first innings	8
Win on first innings - no further points result	6
Tie outright - each team	5
Tie on first innings - no further points result	3
Tie on first innings with outright loss	2
Loss outright after first innings lead	2
Draw - each team	3
Bye or forfeit	6
Cancelled match or round	3

If all matches in a grade are cancelled, all teams in that grade shall be awarded the same number of points. If a match or matches are abandoned, Senior Rules and Permits will make a determination as to whether any points shall be awarded on a case by case basis.

#### 4.4 TEAM AVERAGES

##### 4.4.1 Application and Calculation of Team Averages

If there is an equality in the aggregate of match points the team higher on the points list shall be the one with the better team average calculated thus:

- (a) Divide total runs scored by total wickets lost to determine the batting average.
- (b) Divide total runs scored against by total wickets taken to determine the bowling average.
- (c) Divide batting average (a) by bowling average (b).

##### 4.4.2 Determination of Wickets Lost or Taken

A wicket shall be recorded as lost or taken when an innings terminates with any batsman unable to commence, continue or resume his innings within the scheduled playing time or the overs required to be bowled. However, where an innings is declared closed or is compulsorily closed or a second innings is forfeited under Law 15.2, only those wickets that have actually fallen shall be recorded as lost or taken.

### **RULE 5 ELIGIBILITY AND TRANSFERS OF PLAYERS**

#### 5.1 REGISTRATION OF PLAYERS

5.1.1 All new players must be registered on MyCricket prior to 7:00pm on the Monday following completion of the first match in which the player participates.

5.1.2 All registrations shall be subject to the provisions of Rule 5.3.

A new player must complete and sign a DDCA registration form stating that he has not played with a presently affiliated DDCA club in the current or previous two seasons. Proof of identity must be obtained and a copy attached to the registration form, which the club Secretary shall retain. Access to these records shall be made available to the Association as and when requested, within 48 hours.

- 5.1.3 A player having been suspended for being unfinancial by any Association club, which had duly advised the DDCA in writing, shall not be eligible for registration with another DDCA club until such time that the player's financial obligations have been cleared with the original DDCA club.
- In the event of a dispute arising between the player and the DDCA club, the player shall have the right to appeal as per Rule 5.5.1.
- 5.1.4 A player disqualified by the Victorian Metropolitan Cricket Union or a team so disqualified, shall not be eligible for registration.
- 5.1.5 Should two or more DDCA clubs merge, all existing players shall be deemed affiliated with the merged entity.
- 5.1.6 Any club found to have contravened the requirements of Rule 5.1 may, at the discretion of the Rules and Permits Committee, lose the match or matches in which he played and be fined at Level 3. Any points lost, to a maximum of six per game, may be awarded to the opposition team.
- 5.1.7 In the last two rounds of Home and Away matches, a new player to a club may only play with a permit from the Rules and Permits Committee. A new player is one not currently registered to the club on MyCricket.

## 5.2 PLAYER ELIGIBILITY

### 5.2.1 Home and Away Matches

- (a) A player playing in a senior section match shall not be permitted to play in another senior section match of the same round.
- (b) A player, having played in a round of matches, may not play in the following date order round in a lower grade team other than his club's next lower graded team. Exception, a clubs registered junior player (U18 or less), is eligible to play in the following date order in a lower grade team up to a maximum of two lower grades provided that player has played less than 6 games in sides higher than the level now proposed that he play in. A player may always play in a higher-grade team.
- (c) Junior players over the age of 11 years at start of season may play in Senior Section matches under the conditions in Junior Rule 107.3.5.

### 5.2.2 Semi-final and Grand Final Matches

- (a) A player shall not be eligible to play for a club in a semi-final or grand final of a grade unless he has been named by that club in that grade in not less than six Home and Away matches, including forfeits, drawn matches and byes received, or in any combination of six matches including that grade with a lower grade or grades.
- (b) A player qualified under (a) shall be eligible to play for his club in a higher grade semi-final or grand final.
- (c) In extreme circumstances, clubs may apply in writing to the Rules and Permits Committee for permission to play an unqualified player in a semi-final or grand final match.
- (d) Where a club has two or more sides with a consecutively designated order of ranking within the club and those sides are engaged in finals, players qualified under (a) shall be eligible to play in any of those sides.
- (e) A player having participated in a semi-final match shall automatically be eligible for a subsequent grand final in that grade.
- (f) Matches played in Junior Section grades shall not be taken into account for semi-final and grand final match's eligibility.
- (g) Where a club has two or more teams in a grade, a player who has been named in more than seven matches in one team, including byes and forfeits received, may not play in the other team(s) without a permit from the Senior Rules and Permits Committee.
- (h) A player named in a finals' match shall not be permitted to play in another finals' match in the same round.

### 5.2.3 Breaches of Eligibility Provisions

A club found to be in breach of the provisions of Rule 5.2 shall lose the match and the Executive Committee may impose a fine at Level 3 for each breach. The match shall be awarded to the opposition.

## 5.3 TRANSFERS OF PLAYERS

### 5.3.1 Transfers from VCA Clubs

- (a) A player who has played during the current season for a VCA first or second eleven side shall obtain written approval from the Rules and Permits Committee before playing in the DDCA.
- (b) Approval must be obtained prior to the first match that the player is required for.
- (c) Any player who has played with a DDCA club in the current season, may play up to 5 matches with a VCA club and return to that DDCA club without obtaining a permit

### 5.3.2 Transfers from Clubs of other Australian Associations

5.3.2 (a) A player who has played during the current season in another Australian Association shall obtain a clearance from the club he wishes to leave before playing with a DDCA club. The club granting the clearance shall inform its Association. A player who is cleared to another Association club from the DDCA shall require a clearance and written approval from Senior Rules and Permits before playing in the DDCA again

5.3.2 (b) Where games have been rescheduled to a spare day, any players proposed to be transferred or cleared to a club for the purposes of playing in a rescheduled match will require a permit from Senior Rules and Permits to participate.

### 5.3.3 Transfers Between DDCA Clubs

- (a) A player who has played in the current or previous two seasons with a club still affiliated with the DDCA, or a club that has merged with another DDCA club, who desires to transfer within the DDCA or to return from the VCA or another Australian Association to a DDCA club other than the one with which he last played, shall be required to obtain a clearance from that former DDCA club or new merged club.
- (b) This rule also applies to players from any DDCA club that has undergone a name change.
- (c) This rule does not apply to senior players whose DDCA affiliated club is not represented at senior level

- 5.3.4 DDCA Match Permits
- (a) A club may grant a member one permit in any one season to play not more than two matches with another club.
  - (b) A permit form specifying the match or matches and signed by the President or Secretary of the granting club shall be lodged with the Chairman of the Rules and Permits Committee for approval prior to the first specified match.
  - (c) The player shall be listed for the duration of the permit as a registered player of the club for which the permit applies and on expiry of the permit the player shall revert to membership of the granting club.
  - (d) A permit may be sought for a Junior aged player registered with a DDCA club to play cricket with another DDCA club provided both clubs agree. The player shall be listed for the duration of the permit as a registered player of the club for which the permit applies and on expiry of the permit the player shall revert to membership of the granting club.
  - (e) In special circumstances, a permit may be sought for a Junior player of another VMCU affiliate to play in both competitions in the same season, provided both clubs agree.
- 5.3.5 Any club found to have contravened the requirements of Rule 5.3 may, at the discretion of the Rules and Permits Committee, lose the match or matches in which he played and be fined at Level 3. Any points lost, to a maximum of six per game, may be awarded to the opposition team.

#### 5.4 CLEARANCE PROCEDURES

- 5.4.1 An application for a player clearance shall be made via MyCricket. (People->Players->Permits & Clearances)
- 5.4.2 The clearance application must be acted on within 5 days of submission.
- 5.4.3 If the clearance application is granted the Recorder of the Association will enable the transfer accordingly.
- 5.4.4 A club refusing an application shall state the reasons for such refusal in the “from club comment” section of the clearance application.

- 5.4.5 If a club fails to comply within the time limit of Rule 5.4.2 and the Secretary is satisfied that there has been a breach of the rule, an automatic clearance shall be granted.
- 5.5 APPEAL AGAINST CLEARANCE REFUSAL
- 5.5.1 A player who has been refused a clearance shall have the right to appeal against the refusal to the Rules and Permits Committee.
- 5.5.2 An appeal shall be in writing setting out fully the grounds on which the appeal is based and shall be forwarded to the Secretary of the Association.
- 5.5.3 The club to which the player desires to transfer shall also lodge an appeal fee of \$50.00, all or part of which may be retained at the discretion of the Rules and Permits Committee.
- 5.5.4 The Rules and Permits Committee shall hear an appeal within 3 days of its receipt by the Secretary.
- 5.5.5 If an appeal is unsuccessful a fresh application for a clearance may be made after 14 days from the date of its dismissal, and if it fails, the appeal process as set out herein shall be available.

## **RULE 6 REPRESENTATIVE TEAMS**

- 6.1 At times to be fixed by the Executive Committee each club shall nominate and supply full performance details of players to be considered for selection in teams to represent the Association.
- 6.2 A player in a representative team shall receive appropriate recognition.



## **RULE 7 PLAYER POINTS**

Any Club fielding a team in the Turf grade competition shall be required to comply with the requirements of Rule 7 as set out hereunder. In the first instance, this will only apply to a Club's first XI.

### **7.1 POINTS**

The team make up may comprise any mix of players, provided the total number of points allocated does not exceed the maximum match points as defined in Rule 7.5.

### **7.2 POINTS DETERMINATION**

7.2.1 At the commencement of a season, any Club that enters a team in the Turf competition shall be required to submit a list of players proposed to compete in its first XI. This list shall comprise the players' names, the season they commenced with the Club and Player type in accordance with the provisions of Rule 7.3. This list shall be submitted to the DDCA at least 14 days prior to the first match. Following acknowledgement, the list shall be posted on the DDCA WEB site.

7.2.2 Additional players may be added to this list during the season on approval of the DDCA. Any such request must be submitted prior to the first match for which the player is required.

7.2.3 Clubs failing to have a player listed on the official player points list prior to a match shall be fined at Level 3.

### **7.3 PLAYER TYPES**

7.3.1 Player types are defined according to the following table, with the highest level of playing history over the past five seasons used to determine the points allocated:

Type	Category	Description	Points
1	Base Player	Played juniors at Club or only ever played seniors at Club	1
2	Other Affiliates	Played VMCU / VCCL / VSDCA or other State equivalent.  Has not played cricket in the past 5 seasons.  Played Premier or other State equivalent 3rd or 4th XI.	2
	DDCA	Played six (6) or less 1 <sup>st</sup> eleven matches at another DDCA Club over the last three (3) seasons	
3	DDCA	Played more than six (6) 1 <sup>st</sup> eleven matches at another DDCA Club over the last three (3) seasons.	3
	Premier 1sts or 2nds	Played Premier or other State equivalent 1st or 2nd XI.	
	Overseas Student	A non resident player (or has a spouse) who is the holder of a student visa issued by the Dept. of Home Affairs for a recognised undergraduate course (Australian Qualification Framework Level 5 and above), which commences prior/ during the current season	
4	First Class (local)	First Class Player or represented country in T20 or One day game(s)	4
5	Overseas	A non- resident Player who is the holder of any other visa issued by Dept of Home Affairs.	4
6	First Class (overseas)	Overseas player who has played First Class or represented country in T20 or One day game(s)	5

7.3.2 Players of type three and above that leave their current Club before reaching one point status will have their time served reset to zero seasons for their new Club.

#### 7.4 CLUB SUBMISSIONS

A Club may submit a request for team points consideration by the Rules and Permits Committee under extenuating circumstances. Any such ruling will be published on the DDCA WEB site defining details of a change and validity of any such change.

#### 7.5 TEAM POINTS

The maximum number of points for any Turf 1, Turf 2 or Turf 3 1st XI or Twenty20 team must not exceed 23 points. All other Turf grade 1st XI or Twenty20 teams shall be permitted a maximum of 25 points.

#### 7.6 LOYALTY PROVISIONS

7.6.1 All Players, except Overseas and First Class Overseas Players, will have their allocation reduced by one point following the completion of two seasons at their Club. Players of type two and three, except Overseas and First Class Overseas Players, will then reduce their points' allocation by one point per season until they reach one point status.

Overseas and First Class Overseas Players will have their allocation reduced by one point following the completion of four seasons at their Club. There will no further reduction of points.

Table of Loyalty Provisions

Type	Season									
	2017	2018	2019	2020	2021	2022	2023	2024	2025	2026
1					1					
2					2	2	1			
3					3	3	2	1		
4					4	4	3	2	1	
5					4				3	3
5 <sup>1</sup>			4	4	3				2	2
5 <sup>2</sup>		4	4	3	2				1	1
6					5				4	4
6 <sup>3</sup>			5	5	4				3	3
6 <sup>4</sup>		5	5	4	3				2	2
6 <sup>5</sup>	5	5	4	3	2				1	1

Notes to table

5<sup>1</sup> - Overseas player who has qualified for one loyalty point as of 2020/21.

5<sup>2</sup> - Overseas player who has qualified for two loyalty points as of 2020/21.

6<sup>3</sup> - First Class (Overseas) player who has qualified for one loyalty point as of 2020/21.

6<sup>4</sup> - First Class(Overseas) player who has qualified for two loyalty points as of 2020/21.

6<sup>5</sup> - First Class (Overseas) player who has qualified for three loyalty points as of 2020/21.

- 7.6.2 For a player to qualify for a season loyalty points reduction, he must be eligible to play in finals in accordance with Rule 5.2.2. Any points' status achieved shall remain for life with that Club.
- 7.6.3 Any player who has qualified for finals in the Junior section of a Club shall automatically be defined as a one point player for that Club.
- 7.7 PENALTIES  
Any team found to have breached the requirements of Rule 7.5 shall lose the match points gained, and be fined at level 4.

## RULE 8 DRESS AND SPONSORS LOGOS

- 8.1 Items of dress worn on the field by all players of all grades shall be correct cricket attire defined as follows.
- 8.1.1 Shirts, pullovers, trousers, socks and footwear shall be predominantly white or cream. Shirts shall have collars and trousers should be full-length.
- 8.1.2 Club colours may be incorporated on shirts, pullovers and trousers, but areas will be confined to collars, epaulettes, piping, plackets, side panels, sleeve bands and inside trouser pocket panels.
- 8.1.3 Coloured attire in one day matches shall conform to the following:
- (a) Coloured shirts shall be worn in all turf grade one day matches and may be worn in other grade one day matches provided all players in the team comply.
  - (b) In addition, coloured trousers are optional, but if worn, then all players in the team must comply.
  - (c) Coloured pads and gloves are permitted on an individual basis.
- 8.1.4 Headgear designed specifically for cricket may be worn.
- 8.1.5 Badges or logos on helmets shall be confined to DDCA club, club sponsors or manufacturer's logos. Club Sponsors should be limited to 2 logos, no larger than 65mm in height and shall be positioned on either side of the helmet and not be detrimental to the image or interests of the Association.

- 8.2 Persons acting in the place of an official umpire shall wear cricket attire with a distinguishing top, or respectable street clothing. Thongs shall not be acceptable.
- 8.3 Sponsors' logos and club emblems may be worn on shirts or pullovers during official DDCA matches. Logos should not be worn where promotion of a sponsor's name, product or service would be detrimental to the image or interest of the Association
- 8.4 For white shirts or pullovers, a logo or emblem shall not exceed 75mm x 105mm in size and shall be positioned uniformly on either breast area or upper left or right arm or the back shoulder height of a shirt or pullover.
- 8.5 A player's name and number may also be included on the back of a shirt or pullover.
- 8.6 Umpires or members of the Executive Committee shall report breaches of this Rule. Fines for breaches shall be imposed as under:
- (a) At Level 1 on the club for each offending player or person on each match day in breach of Rules 8.1 and 8.2.
  - (b) At Level 1 on a senior for wearing shorts.
  - (c) At Level 3 on each player and/or club for breaches of Rules 8.3 and 8.4.

## **RULE 9 CONDUCT OF CLUBS TEAMS AND PLAYERS**

### **9.1 POWER TO REPORT MISCONDUCT**

An umpire or member of the Executive Committee may report a club, a team or a player for misconduct.

### **9.2 POWER TO CONDUCT HEARINGS OF REPORTS**

- 9.2.1 The Rules and Permits Committee shall inquire into and adjudicate on all matters referred to it and may impose penalties including suspension or disqualification as considered appropriate.

9.2.2 A member of either club, which participated in a match from which a report arises, shall not be eligible to sit on the Rules and Permits Committee during the hearing and determination of a report. However, the Executive Committee may appoint another Executive member to act in his place or in the place of a Rules and Permits Committee member who is unable to attend a hearing.

### 9.3 CLUB RESPONSIBILITY FOR CONDUCT

9.3.1 A club shall be responsible for the conduct of its players and the maintenance of good order on and off the field of play during a match.

9.3.2 The consumption or offering of alcohol by any member or affiliated member in cricket attire, whether player in a match or spectator, shall not be tolerated at any ground while a match is in progress. Contravention of this requirement shall be treated as misconduct.

9.3.3 Any participating player who takes or offers liquor on or off the ground while the match is in progress shall not be allowed to take part in the match again. Contravention of this rule shall be treated as misconduct.

### 9.4 REPORTING PROCEDURE

9.4.1 As soon as is practicable after an occurrence, the reporting umpire or Executive Committee member shall inform an official of a reported club or a reported player of the nature of the report. Umpires may defer advising details of reports until the completion of the match.

#### 9.4.2 Umpire Reports

- (a) Umpires making reports during a match must complete an Official Player Report form. The form will be distributed as follows:
- White copy to club Secretary via captain or player reported.
  - Pink copy to Association Secretary within 48 hours of completion of match.
  - Yellow copy to be retained by umpire.
- (b) Report form shall indicate charge details and whether or not player is to attend a Rules and Permits hearing or if charges relate to fixed penalties.

- (c) If a player is charged with multiple offences with fixed penalties, the period of suspension shall be served consecutively (washouts or abandoned games will not be considered as matches served).
- (d) Players wishing to defend a fixed penalty charge before a Rules and Permits Hearing must indicate this intention to the Secretary of the Association within 48 hours of the completion of the match. Additional penalties may be incurred if charges are sustained.
- (e) Repeat offenders who incur fixed penalties may be sent to a Rules and Permits Hearing..

9.4.3 Reports from Executive Committee members must also be lodged with the Secretary of the Association within 48 hours of the completion of the match. A copy shall be sent to the Secretary of the club concerned within 72 hours of the completion of the match.

## 9.5 CONVENING A HEARING

9.5.1 On receiving a statement of report the Secretary of the Association shall take the following steps:

- (a) Refer a report to the Chairman of the Rules and Permits Committee to decide whether this Committee shall hear the report.
- (b) If directed, convene a meeting of the Rules and Permits Committee and notify the reported club or player and the person making the report to attend at a time and place for the hearing.

9.5.2 Other persons may be allowed to attend and give any evidence considered by the Rules and Permits Committee to be necessary or warranted.

## 9.6 NON ATTENDANCE OF REPORTED CLUB OR PLAYER

In the absence of a reported club or player, with or without notice of reason for absence, a hearing may proceed or be adjourned or postponed to another date or to a date to be fixed. Written evidence from an absent club or player shall be taken into account if it is decided to proceed with a hearing.



## 9.7 RULES AND PERMITS COMMITTEE HEARINGS

- 9.7.1 Persons appearing before the Rules and Permits Committee shall have an advocate in attendance. The advocate shall be responsible only for cross-examining witnesses, summing up and presenting character evidence if necessary. Umpires may also have an advocate who shall be responsible for cross-examining witnesses (not the person charged), summing up and presenting character evidence if necessary.
- 9.7.2 At the commencement of the hearing, the Chairman shall inform those present of the procedures to be followed.
- 9.7.3 The Chairman shall announce charges and a plea sought from the reported person(s).
- 9.7.4 Evidence/submissions (which may be in writing with the prior consent of the Chairman) shall be taken from the umpires, reported persons, witnesses and any other person considered necessary by the Chairman. Those giving evidence may be subject to questioning by any member of the Rules and Permits Committee. Advocates may also ask questions as representatives of their respective parties.
- 9.7.5 After hearing all evidence, reported persons (or their advocates) may seek a brief adjournment to reconsider their plea. Any break in proceedings shall only be at the discretion of the Chairman.
- 9.7.6 After all evidence, submissions and questioning have concluded, all persons, except members of the Tribunal or Rules and Permits Committee, shall leave the room while deliberations are made.
- 9.7.7 All relevant parties and their advocates shall return to hear the Chairman announce the verdict. If not guilty, the hearing is concluded. If guilty, the Chairman shall request that any additional information and/or character evidence is submitted prior to announcement of the penalty.
- 9.7.8 Following this, all relevant persons shall again leave the room while the members of the Rules and Permits Committee make a decision regarding penalties. Prior penalties are notified to the panel at this time.
- 9.7.9 Reported persons and their advocates shall be called back into the hearing and the penalties announced. The Chairman shall cover any appeal procedure available.

## 9.8 APPEAL

9.8.1 Appeals against suspension, penalty or fine shall be made in writing to the Secretary of the Association within seven days of notification of the decision, stating the grounds for application. All such appeals must be accompanied by a fee of \$500.00. All or part of this fee may be retained at the discretion of the Appeals Tribunal Committee. A majority vote shall be necessary to grant an appeal. An appeal, if granted, shall be heard by members of the Appeals Tribunal Committee. Administrative decisions of the DDCA are not subject to this external process. These decisions include player points determination, disputed game outcomes, fixturing, grading of teams and similar matters.

9.8.2 The grounds for appeal are defined as follows:

- (c) Severity of sentence
- (d) Lack of procedural fairness
- (e) Perceived conflict of interest of panel member, relevant to those involved in the hearing
- (f) Not being made aware of the charge or intent of the hearing beforehand
- (g) Insufficient notification time to prepare a case for defence

9.8.3 The application should clearly define details of the grounds of the appeal.

## 9.9 MINOR ACTS OF MISCONDUCT

9.9.1 An officially appointed umpire may elect to warn a player for a minor form of unsatisfactory conduct and inform the player that the warning will be officially recorded. The name of the player warned and the reason shall be noted on the Umpires Match Report form and the player's club notified in writing by the Secretary of the Association. The Rules and Permits Committee may deal with a player receiving three such warnings in the same season.

9.9.2 Offences under the following Laws of Cricket shall be treated as minor acts of misconduct under Rule 9.9.1: - Law 18.5, Law 21.2, Law 24.4, Law 26, Law 28.2, Law 41.12, Law 41.13, Law 41.14 and Law 41.17.

## **RULE 10 PROTESTS AND DISPUTES**

- 10.1 If a dispute arises before or during a match and a club wishes to refer the matter to the Association the umpires shall be notified immediately and the match shall commence or be continued under protest.
- 10.2 Within three days of the date of dispute, a disputing club shall forward to the Secretary of the Association a written statement detailing the grounds of protest and verifying the verbal notice to the umpires. A copy of the statement shall be sent to the other affected club.
- 10.3 The Secretary of the Association shall call on the disputing clubs to appear before the Rules and Permits Committee, which shall hear the evidence and make a decision.
- 10.4 A Rules and Permits Committee member who is a member of a disputant club shall not act on the Committee during a hearing nor be present while the Committee considers the evidence and makes its decision.
- However, the Executive Committee may appoint another Executive member to act in his place or in the place of a Rules and Permits Committee member who is unable to attend a hearing.

## **RULE 11 UMPIRES – APPOINTMENTS – EXPENSES – MATCH REPORTS**

- 11.1 APPOINTMENTS AND EXPENSES
- 11.1.1 The Umpires Selection Panel shall appoint umpires for all matches. Should there be a vacancy, and subject to approval by the captains, any player or non-player may be appointed to a match.
- 11.1.2 The Association shall be responsible to the Umpires Association for reasonable expenses. The Executive Committee shall determine an amount, which shall be paid by each club to each umpire for a scheduled match. Umpires are to receive their expenses prior to the completion of the tea interval. If not paid the allowance shall be recoverable by the Association.

11.1.3 In the event of no play due to wet weather, or unforeseen circumstances, then each umpire shall receive the scheduled wet weather fee provided they are in attendance at the stipulated starting time.

11.1.4 In the absence of an official umpire, the controlling umpire should be a person over the age of 17.

## 11.2 UMPIRES MATCH REPORT

Officially appointed umpires shall complete an Umpires Match Report form after each match and forward it to reach the Secretary of the Association not later than:

(a) 7.00 pm on the Monday following completion of a Home and Away round other than the last round.

(b) 8.30 am on the day following completion of the last Home and Away round.

(c) 24 hours after completion of a finals' series match.

Failure to do so shall be reported to the Umpires Association for action.

## 11.3 UMPIRE'S PERFORMANCE REPORT

After all matches, each captain shall complete a separate report on the performance of each official umpire. The performance reports shall be entered into MyCricket no later than the times set out in Rule 12.2.

## **RULE 12 SCORE REPORTS – TROPHIES**

### 12.1 PRESS REPORTS

12.1.1 Press reports from all grades shall be entered into MyCricket before midday on the day following a day of play.

12.1.2 Clubs failing to comply with press report requirements shall be fined at Level 1 per report to a maximum of one Level 3 fine per day of play. If a club offends on more than two occasions in a season the Executive Committee may apply an additional penalty for each further occasion.

### 12.2 MATCH REPORTS

12.2.1 After the completion of a match each club shall enter the performances of its own team into MyCricket. In addition the home side shall enter the match result to be confirmed by the away side, not later than:

- (a) 7.00 pm on the Monday following completion of a Home and Away round other than the last round.
- (b) 8.30 am on the day following completion of the last Home and Away round.
- (c) 24 hours after completion of a finals' match.

12.2.2 In the event of a match being abandoned without play or forfeited, or a bye received, the side or sides prepared to play shall within the relevant period in Rule 12.2.1, enter into MyCricket the names of players selected to play in the match.

12.2.3 A player whose name is listed in the scorebooks and match reports shall be credited as having played in the match. It shall be the responsibility of each captain to ensure that all of his players are listed correctly.

12.2.4 Clubs failing to comply with match report and umpire's performance report requirements shall be fined at Level 1 per report to a maximum of one Level 3 fine per round for non-submission of a report or for an incomplete or inaccurate report. If a club offends on more than two occasions in a season the Executive Committee may apply an additional penalty for each further occasion.

## 12.3 ELIGIBILITY FOR TROPHIES AND AWARDS

*Note – Figures shown in () apply to synthetic grades only*

12.3.1 For a player to be eligible for batting or bowling trophies the following minimum Home and Away matches participation and performance requirements shall apply:

- (a) Batting – seven matches and 400 (300) runs.
- (b) Bowling - seven matches and a minimum of 25 (20) wickets.

12.3.2 Any player found guilty of an offence during the Home and Away matches, or accepting a fixed penalty for a charge, shall be ineligible to receive the Alan Wookey Medal or the Charles Gartside Medal for that season.

## 12.4 PRESENTATION OF ASSOCIATION AWARDS

The format for the presentation of awards shall be determined by the Executive Committee which shall have power to impose a levy on each affiliated club to a maximum value of one double ticket for each of its senior sides.

## **RULE 13 GROUNDS PITCHES AND BOUNDARIES**

- 13.1 Grounds, pitches and boundaries shall be prepared properly to the satisfaction of the umpires on each day of play. Where these are not prepared properly, a club shall be dealt with, as the Executive Committee deems fit.
- 13.2 Covers may be placed on turf wickets in accordance with the DDCA Covers Policy. Clubs failing to comply with a Match Committee direction regarding covers or complying with the requirements of the DDCA Covers Policy, will be dealt with using Appendix 3 – Breach of Cover Policy – Penalties – as the guide for penalties to be applied. These points may be awarded to the opposition team at the discretion of the Executive Committee. Any awarding of points will be determined by the DDCA. Breach of Rule 13.2 will take precedence over Rule 4.3.
- 13.3 The boundary of a ground shall be determined by markers set at a distance of not more than five metres part.
- 13.4 The home team in all grades shall supply stumps and bails and have boundaries satisfactorily marked and in the absence of an official umpire, shall have the wickets set up not later than 15 minutes prior to the scheduled start of play.
- 13.5 If sightscreens are available at particular grounds and the batting side is desirous of using them, then that side is responsible to make adjustments. Where there is no prompt response to a request to move a sightscreen, the umpires shall require play to continue until it is convenient for the adjustment to be made without delay. Any unreasonable delays in play resulting from adjustments to a sightscreen shall be considered as time wilfully wasted in accordance with Rule 16.2.2.

## **RULE 14 ADVERSE GROUND PITCH WEATHER LIGHT CONDITIONS**

### **14.1 WEATHER PROCEDURE**

The Weather Conditions Sub-Committee shall be responsible for deciding the fitness or otherwise of pitches and grounds for play in wet weather or other adverse circumstances. (Refer also DDCA Extreme Conditions / Heat Policy at rear of Senior Rules)

- 14.2 JUDGEMENT OF CONDITIONS: UMPIRES AND CAPTAINS
- 14.2.1 If the Match Committee has not cancelled a match, the official umpires shall determine ground, weather and light conditions for the commencement or continuance of play.
- 14.2.2 If an official umpire is not in attendance, the two captains shall be the sole judges of the fitness or otherwise of conditions for play and if they disagree, play must start or continue. However, captains must be mindful at all times of any obvious risk to the safety of players when it would be unreasonable or dangerous to start play or continue.
- 14.2.3 A side required to play under Rule 14.2.2 against the judgement of its captain may make an immediate request for the opinion of a member of the Executive Committee whose decision shall be final. The match may also be played under protest and the matter reported to the Rules and Permits Committee.
- 14.2.4 Before commencement of play on any day the umpires and captains shall ensure that all possible steps are taken to improve the ground or pitch for play and shall not abandon play before the cessation time fixed under the relevant rule unless satisfied that the conditions make play impossible.

## **RULE 15 GENERAL CONDITIONS FOR MATCHES**

- 15.1 LATE START
- A side, which, without reasonable cause, is responsible for play not starting at the scheduled time, shall be fined at Level 2 on each of the first two occasions in a season. For a third and any subsequent occasion in the same season the penalty shall be a fine at Level 3 and a deduction of two match points.
- 15.2 INSUFFICIENT PLAYERS: FORFEITED MATCHES
- 15.2.1 A side with less than seven players present or unable to commence play by 30 minutes past the scheduled starting time on any day shall forfeit the match. The outcome of any forfeited match may be subject to review by the Rules and Permits Committee.

- 15.2.2 (a) Where a club is unable to fulfil a fixture, the match in which the club's lowest graded team was engaged shall be the forfeited match.
- (b) The opposition club and the Association shall be notified as soon as possible, but at the latest, before the time that play was scheduled to commence.
- (c) A club found to be in breach of Rule 15.2.2 (a) shall lose the match and the Executive Committee may impose a fine at Level 2.

15.2.3 A club forfeiting a match without satisfactory reason shall be fined at Level 2 for the first offence in a grade each season and dealt with, as the Executive Committee deems fit.

15.2.4 A club subsequently forfeiting a match in the same grade without satisfactory reason may be fined at Level 3 on the second occasion and at Level 4 for a third indiscretion with the possibility of the team being excluded for the balance of the season.

### 15.3 SUBSTITUTE FIELDSMEN

Not more than two substitute fieldsmen shall be on the field of play at any time. Only senior and junior registered players of the participating clubs may act in this capacity. If an official umpire is not in attendance, then at the time of a substitution the captain of the substitute's team shall inform the other captain of the substitute's name and standing.

### 15.4 PLAYERS CHANGING ATTIRE ON THE FIELD

A player wishing to change his shirt, boots, etc. may do so on the field with the permission of the umpire, providing the progress of the match is not delayed to the extent that his action constitutes a wasting of time. Should the umpire direct the player to leave the field to complete the change, a substitute shall be allowed.

### 15.5 TAKING OF DRINKS

15.5.1 During each session of play one drinks interval shall be permitted in Home and Away matches and one each hour in semi-final, preliminary final and grand final matches but in very hot conditions one further interval may be allowed in a session.



- 15.5.2 Drinks shall be taken on completion of an over in progress at a time agreed by the captains and notified to the umpires before the start of play. However, if a batsman is out or retires during the over or within five minutes of the agreed time, the drinks shall be taken immediately.
- 15.5.3 Should a captain decide not to take drinks at a time as provided herein his side shall forfeit the right to drinks in that session.
- 15.6 **ORDINARY CONDITIONS: DEFINITION**  
Ordinary conditions mean the playing or continuance of a match without division of time or overs but with a requirement for the bowling of a minimum number of overs before a day's play may cease.
- 15.7 **FOLLOW ON**  
A side which bats first and leads on the first innings by not less than 80 runs in a two day, semi-final or grand final match shall have the option of requiring the side which bats second to follow on its first innings.
- 15.8 **DECLARATION OF INNINGS**  
At any time during a two-day match a batting side may declare its innings closed.
- 15.9 **MATCH BALLS**
- 15.9.1 In all grades a new red leather ball is to be used by each team in the first innings. A new red leather ball may be used in the second innings.
- 15.9.2 Turf grades shall use Kookaburra four piece balls bearing the stamp of approval of the DDCA.  
In all turf grade one day matches, a new white Kookaburra four piece ball bearing the stamp of approval of the DDCA shall be used.
- 15.9.3 Non-turf grades shall use Kookaburra "Tuf Pitch" or "Special Test" two piece balls bearing the stamp of approval of the DDCA.
- 15.9.4 A fielding side shall have the option to use a new ball after completion of 80 overs.

- 15.9.5 The home side shall provide a range of good used balls to replace a match ball, which becomes lost or temporarily unavailable.
- 15.9.6 If a dispute arises as to the condition of a ball the umpires shall be the final judges of its fitness.
- 15.10 **MATCH STUMPS AND BAILS**  
Club colours and/or sponsor's logos may be incorporated on match stumps and bails providing approval has been granted by the Association. Clubs failing to gain approval may be fined at Level 2 for each occasion.
- 15.11 **NO BALL DELIVERIES**  
In addition to provisions in the Laws of Cricket, in synthetic grades, it shall be a no ball if, before reaching the striker, the ball veers from the edge or lands off the pitch or between or on the central binding of any covering.
- 15.12 **BATSMAN RETIRING ILL INJURED OR UNAVOIDABLE CAUSE**  
A batsman, having notified the umpire, may retire at any time owing to illness, injury or other unavoidable cause, and may resume his innings at the fall of a wicket or on the retirement of another batsman.
- 15.13 **SIGNING OF SCOREBOOKS**  
At the close of each day's play a brief summary of the scores shall be recorded in each scorebook and signed by the opposing captain. The signing of the scorebook shall confirm the result, which shall stand irrespective of any later error detected. If there is a disparity in the scores and the matter cannot be resolved to the satisfaction of the captains, the books shall be delivered to the Secretary of the Association within 24 hours for examination and decision by the Rules and Permits Committee.

## 15.14 PLAYER SAFETY

- 15.14.1 Players under the age of 11 years at start of the season shall not be permitted to participate in Senior Section matches.
- 15.14.2 Players under the age of 17 years at the start of the season shall not be permitted to field within 10m of the striker forward of the wicket.
- 15.14.3 Whilst batting, all junior grade players must wear a protective helmet that is specifically designed for cricket and is fitted with a face grill.
- 15.14.4 All wicket-keepers under the age of 17 years at the start of the season must wear a protective helmet that is specifically designed for cricket and is fitted with a face grill. However, where a captain considers that such a wicket-keeper standing back from the wicket has more than adequate wicket-keeping skills, then a helmet may be dispensed with, providing that parental consent has been obtained by the club before the match.
- 15.14.5 At all times when fielding in a position closer than 10 metres from the batsman's position on the popping crease on a middle stump line (such as short leg or silly point) with the exception of any fielding position behind square of the wicket on the off-side, the fielder must wear a compliant helmet with a faceguard.

## 15.15 TEAM LISTS- TURF 4 AND BELOW

This does not include Turf 1 to Turf 3 and Turf 1 to Turf 3 reserves. To cover for known absences in senior two-day matches (excluding finals), each side may nominate a maximum of 12 players on a team sheet. However, only a maximum of 11 players may bat and a maximum of 11 players may bowl and field. In all cases, a side is all out when 10 wickets have been lost.

## **RULE 16 OVER RATES**

### 16.1 MINIMUM OVERS REQUIREMENT

In each innings of a match a bowling side shall be required to bowl a minimum number of overs.

## 16.2 PENALTIES

### 16.2.1 Bowling Side Penalty

If in either innings a bowling side delivers less than the number required under the prescribed bowling conditions, a team may be penalised when its accumulated number of Penalty Overs for the season exceeds 10. A penalty of 0.1 points for each Penalty Over for the season may be deducted from its total match points. A team that reaches 11 Penalty Overs may immediately have 1.1 points deducted plus 0.1 point for any additional Penalty Overs accrued throughout the remainder of the season.

### 16.2.2 Batting Side Penalty

A batting team may be penalised at the same rate per over as in 16.2.1 for the number of overs relative to the amount of actual batting time wilfully wasted by it in each innings including undue time by an incoming batter to reach the wicket.

### 16.2.3 Allowances For On Field Delays

The allowances to the bowling side shall be actual times for injuries requiring treatment or assistance to leave the field, ball replacement, adverse weather effects, other on field delays unrelated to time wasting and any wilful time wasting for which the batting side may be penalised under Rule 16.2.2.

### 16.2.4 Determination and Notification of Penalty

After a match the umpire shall calculate the overs he recommends a side should be penalised. The details shall be noted on the Umpires Match Report and forwarded to the Chairman of the Rules and Permits Committee. Any penalties imposed at the discretion of the Rules and Permits Committee shall be notified to the relevant club.

The application of Rule 16.2 is limited to turf matches officiated at by DDCUA appointed umpires.

## 16.2.5 Penalties : Final Series Matches

Clubs incurring Penalty Overs in any finals matches may be fined at level 2 per over.

### RULE 17 CALCULATION OF OVERS FOR REDUCED TIME

For purposes of Rules 18 to 21 inclusive and Rules 119 to 122 inclusive, the overs to be deducted for lost time shall be calculated as follows:

Minutes Lost	Overs	Minutes Lost	Overs	Minutes Lost	Overs
1 - 4	1	113 - 116	31	224 - 227	61
5 - 7	2	117 - 120	32	228 - 230	62
8 - 11	3	121 - 124	33	231 - 234	63
12 - 15	4	125 - 127	34	235 - 237	64
16 - 19	5	128 - 131	35	238 - 241	65
20 - 22	6	132 - 135	36	242 - 244	66
23 - 26	7	136 - 139	37	245 - 248	67
27 - 30	8	140 - 142	38	249 - 252	68
31 - 34	9	143 - 146	39	253 - 256	69
35 - 37	10	147 - 150	40	257 - 259	70
38 - 41	11	151 - 154	41	260 - 263	71
42 - 45	12	155 - 157	42	264 - 265	72
46 - 49	13	158 - 161	43	266 - 270	73
50 - 52	14	162 - 165	44	271 - 273	74
53 - 56	15	166 - 169	45	274 - 277	75
57 - 60	16	170 - 172	46	278 - 281	76
61 - 64	17	173 - 176	47	282 - 285	77
65 - 67	18	177 - 179	48	286 - 288	78
68 - 71	19	180 - 183	49	289 - 292	79
72 - 75	20	184 - 186	50	293 - 295	80
76 - 79	21	187 - 190	51	296 - 299	81
80 - 82	22	191 - 194	52	300 - 304	82
83 - 86	23	195 - 198	53	305 - 308	83
87 - 90	24	199 - 201	54	309 - 313	84
91 - 94	25	202 - 205	55	314 - 317	85
95 - 97	26	206 - 208	56	318 - 322	86
98 - 101	27	209 - 212	57	323 - 326	87
102 - 105	28	213 - 215	58	327 - 331	88
106 - 109	29	216 - 219	59	332 - 335	89
110 - 112	30	220 - 223	60	336 - 340	90

## **RULE 18 ONE DAY HOME AND AWAY MATCHES**

*Note 1: Figures shown in brackets ( ) apply to synthetic grades and the Masters Competition only.*

*Note 2: All Sunday matches shall commence at 12.00 pm and all times in this rule brought forward by 30 minutes for Turf 1 and Turf 2 matches and 60 minutes for all other Turf grades.*

*Note 3: All Turf matches prior to November shall commence at 12.30 pm and all times in this rule brought forward by 30 minutes accordingly for this period.*

*Note 4: All Turf 1 and Turf 2 One Day games shall commence at 12.30pm*

### **18.1 HOURS OF PLAY AND INTERVALS**

#### **18.1.1 Start of Play**

Play shall commence at 12.30 pm for Turf 1 and Turf 2 (all other matches begin at 1.00 pm) and each side shall receive a maximum of 45 for turf 1 and turf 2, 40 for all other turf grades and 36 overs for synthetic grades subject to the provision of Rule 18.

#### **18.1.2 Tea Interval**

A tea interval of 20 minutes, shall be taken at the end of the innings of the side batting first, but if play is interrupted within eight overs of the number fixed under Rule 18.2.1 for compulsory closure of the innings, the interval shall be taken immediately.

#### **18.1.3 Drinks Intervals**

Drinks shall be taken as provided in Rule 15.5.

#### **18.1.4 Cessation of Play**

The match shall conclude when a first innings result has been achieved.

### **18.2 FIRST BATTING SIDE'S INNINGS**

#### **18.2.1 Compulsory Closure: No Loss of Playing Time**

Unless terminated earlier the first batting side's innings, if not delayed or interrupted, shall be compulsorily closed on completion of 45 overs for Turf 1 and Turf 2, 40 overs for other Turf grades and 36 overs for synthetic grades.

- 18.2.2 **Compulsory Closure: Loss of 150 (135) Minutes or Less**  
If delay or interruptions to the first side's innings do not exceed 150 (135) minutes in aggregate after allowing for a tea interval taken early, the overs for compulsory closure shall be reduced by the number as calculated under Rule 17 in respect of one-half of the time lost.
- 18.2.3 **Lost Time Exceeding 150 (135) Minutes**  
If the aggregate of lost time exceeds 150 (135) minutes, compulsory closure shall only apply after a maximum of 40 (36) overs have been bowled.
- 18.3 **SECOND BATTING SIDE: OVERS ENTITLEMENT**
- 18.3.1 **No Delay or Interruption to Innings**  
The overs for the second batting side's innings, if not terminated earlier, shall be 40 (36) overs.
- 18.3.2 **Loss of 30 Minutes or Less During Innings**  
If the second batting side's innings is delayed or interrupted, its entitlement under Rule 18.3.1 shall not be reduced if the aggregate of time lost prior to the scheduled cessation time does not exceed 30 minutes.
- 18.3.3 **Loss of More Than 30 Minutes During Innings**  
If the aggregate of time lost as in Rule 18.3.2 exceeds 30 minutes, the minimum overs to be received before play may cease shall be the overs as in Rule 18.3.1 less the number calculated under Rule 17 in respect of the amount by which the lost time exceeds 30 minutes.
- 18.4 **BOWLING LIMITS**
- 18.4.1 In all Turf 1 and Turf 2 grades, two bowlers may bowl a maximum of 12 overs and all other bowlers a maximum of seven overs.
- 18.4.2 In all other grades, a bowler shall be limited to the bowling of eight overs.
- 18.4.3 In all grades a minimum of five bowlers must be used in an innings.
- 18.4.4 In matches, where the overs to be bowled will be reduced, the following tables will apply.

**TABLE RELATES TO TURF 1 and TURF 2 GAMES ONLY**

Remaining Overs	Bowler 1	Bowler 2	Bowler 3	Bowler 4	Bowler 5	Total
45	12	12	7	7	7	45
44	12	12	7	7	6	44
43	12	12	7	6	6	43
42	12	12	6	6	6	42
41	12	11	6	6	6	41
40	11	11	6	6	6	40
39	11	11	6	6	5	39
38	11	11	6	5	5	38
37	11	11	5	5	5	37
36	11	10	5	5	5	36
35	10	10	5	5	5	35
34	10	10	5	5	4	34
33	10	10	5	4	4	33
32	10	10	4	4	4	32
31	10	9	4	4	4	31
30	9	9	4	4	4	30
29	9	9	4	4	3	29
28	9	9	4	3	3	28
27	9	9	3	3	3	27
26	9	8	3	3	3	26
25	8	8	3	3	3	25



**TABLE RELATES TO ALL OTHER TURF GAMES & SYNTHETIC GAMES**

(For TURF 1 &amp; TURF 2 games see previous table)

Remaining Overs	Bowler 1	Bowler 2	Bowler 3	Bowler 4	Bowler 5	Total
40	8	8	8	8	8	40
39	8	8	8	8	7	39
38	8	8	8	7	7	38
37	8	8	7	7	7	37
36	8	7	7	7	7	36
35	7	7	7	7	7	35
34	7	7	7	7	6	34
33	7	7	7	6	6	33
32	7	7	6	6	6	32
31	7	6	6	6	6	31
30	6	6	6	6	6	30
29	6	6	6	6	5	29
28	6	6	6	5	5	28
27	6	6	5	5	5	27
26	6	5	5	5	5	26
25	5	5	5	5	5	25

**18.5 WIDE BALL**

Any delivery with which the striker has not made contact shall be called "wide ball" if:

- (a) It passes to either side of or above the wicket so that the striker, whether he moves from his normal stance at the crease or not, does not have a reasonable opportunity to score.
- (b) It passes outside the pads and the line of the striker's leg stump.

The application of clause (b) is limited to turf matches officiated at by DDCUA appointed umpires.

## 18.6 FIELDING RESTRICTIONS

*Note 1: Apply to Turf 1 to Turf 3 and Turf 1 Reserves to Turf 3 Reserves matches only.*

18.6.1 A restricted area shall be marked with two 30 metre semi-circles from the centre stump at each end joined by a straight line on each side. The limits of the area shall be clearly marked.

18.6.2 For overs one to 10, no more than two fieldsmen shall be outside the restricted area at the instance of the bowler's delivery. For overs 11 to 20, the limitation shall be no more than three fieldsmen and for overs 21 plus, no more than five fieldsmen.

18.6.3 Where the number of overs is reduced, the following table shall apply:

Overs set at start	Fieldsman Outside Restricted Area		
	2 in Over	3 in Over	5 in Over
40-45	1-10	11-20	21+
36-39	1-9	10-18	19+
32-35	1-8	9-16	17+
29-31	1-7	8-14	15+
26-28	1-6	7-12	13+
23-25	1-5	6-10	11+
20-22	1-4	5-8	9+

18.6.4 For each infringement of Rule 18.6.2 or Rule 18.6.3, the umpire shall call and signal a "No Ball".

## **RULE 19 TWO DAY HOME AND AWAY MATCHES**

*Note 1: Figures shown in brackets ( ) apply to synthetic grades only.*

*Note 2: All Sunday matches shall commence at 12.00 pm and all times in this rule brought forward by 30 minutes for Turf 1 and Turf 2 matches and 60 minutes for all other Turf grades..*

### **19.1 DAILY HOURS OF PLAY AND INTERVALS**

#### **19.1.1 Hours of Play**

Play shall commence at 12:30 pm and 80 (60) overs shall constitute a days play subject to the provisions of Rule 19. Where an incomplete over has to be completed on the second day it will be bowled in addition to these overs. Adjustments for any loss of time shall be as in Rule 19.2.

#### **19.1.2 Tea Interval**

An interval of 20 minutes, shall be taken at the end of the over in progress at 3.30 pm except that:

- (a) The interval shall be taken immediately if a stoppage for adverse weather or light extends or occurs, or an innings ends, within 30 minutes of the interval time.
- (b) If nine wickets are down at the due time the interval shall be deferred for a period not exceeding 30 minutes or, if earlier, until the innings ends.
- (c) In all Synthetic Grades, tea shall be taken after 30 Overs bowled (by either side) or 3:30pm whichever comes first.

#### **19.1.3 Drinks Intervals**

- (a) Drinks shall be taken as provided in Rule 15.5.
- (b) In all Synthetic Grades, drinks shall be taken at 15 and 45 overs bowled

### **19.2 OVERS REQUIREMENTS**

If playing time is interrupted, the number of overs shall be reduced by the number, calculated under Rule 17, in respect of the aggregate of time lost.

For the purpose of this Rule a change of innings shall not be considered time lost.

- 19.3 FIRST BATTING SIDE: FIRST INNINGS
- 19.3.1 Compulsory Closure: No Loss of Playing Time  
Unless terminated earlier the first batting side's innings, if not delayed or interrupted, shall be compulsorily closed on completion of 80 (60) overs.
- 19.3.2 Loss of 30 Minutes or Less during Innings  
If the first side's innings is delayed or interrupted, its entitlement under Rule 19.3.1 shall not be reduced if the aggregate of time lost prior to the scheduled cessation time does not exceed 30 minutes.
- 19.3.3 Compulsory Closure: Loss of More than 30 Minutes but Less than 75 Minutes  
If the first side's innings is delayed or interrupted for an aggregate of time not exceeding 75 minutes, the compulsory closure provisions in Rule 19.3.1 shall apply, but with a reduced number of overs to be bowled. The reduced number shall be ascertained by deducting from 80 (60) overs the number calculated under Rule 17 in respect of the total time lost.
- 19.3.4 Minimum Compulsory Closure Overs  
If the number of overs bowled or commenced is 60 (45) or more, compulsory closure shall apply irrespective of a time loss exceeding 75 minutes.
- 19.3.5 Lost Time Exceeding 60 Minutes  
If the aggregate of time lost by a delayed start and during the first batting side's innings exceeds 75 minutes and the circumstance provided for in Rule 19.3.4 has not arisen, compulsory closure shall only apply after a maximum of 80 (60) overs have been bowled.
- 19.3.6 If the side batting first is dismissed after 72 (52) overs have been bowled, the second batting side shall have the option to commence its innings or not, otherwise the day's play shall cease.

## 19.4 SECOND BATTING SIDE: OVERS ENTITLEMENT

### 19.4.1 No Delay or Interruption to Innings

The overs for the second batting side's innings, if not terminated earlier, shall be:

- (a) The number, including any part over, bowled at the time of compulsory closure of the other side's innings.
- (b) If the other side is dismissed, the number of overs received by the first batting side and for any further overs possible to a maximum of 80 (60) overs on each day.

### 19.4.2 Loss of 30 Minutes or Less During Innings

If the second batting side's innings is delayed or interrupted, its entitlement under Rule 19.4.1(a) shall not be reduced if the aggregate of time lost prior to the scheduled cessation time does not exceed 30 minutes.

### 19.4.3 Loss of More Than 30 Minutes During Innings

If the aggregate of time lost as in Rule 19.4.2 exceeds 30 minutes, the number of overs to be received before play may cease shall be the overs as in Rule 19.4.1(a), less the number calculated under Rule 17 in respect of the amount by which the lost time exceeds 30 minutes.

## 19.5 BOTH TEAMS: COMPLETED FIRST INNINGS

If the second batting side completes its first innings with overs remaining, play shall continue under ordinary conditions with the number of overs to be bowled as provided in Rule 19.2. However, where no further result is possible on the second day, then on agreement of both captains, stumps may be drawn not earlier than the Tea interval. In the last round, stumps may be drawn at any time on the second day.

## **RULE 20 SEMI-FINAL, PRELIMINARY FINAL AND GRAND FINAL MATCHES**

*Note 1: Figures shown in brackets ( ) apply to synthetic grades only.*

### **20.1 DAILY HOURS OF PLAY AND INTERVALS**

#### **20.1.1 Start of Play**

Play shall commence at 12.30 pm, except for Turf 1 grand finals, which shall commence at 11.00am.

#### **20.1.2 Intervals**

- (a) For Turf 1 grand finals, an interval of 30 minutes shall be taken at the end of the over in progress at 1.30 pm.
- (b) For all other matches, an interval of 20 minutes, shall be taken at the end of the over in progress at 3.00 pm.
- (c) The provisions in Rule 19.1.2 for earlier or later intervals shall also apply.

#### **20.1.3 Drinks Interval**

Drinks shall be taken as provided in Rule 15.5.

#### **20.1.4 Cessation of Play**

Play shall cease after the completion of 80 (60) overs on each day. Adjustments for any loss of time shall be as in Rule 19.2.

#### **20.1.5 Extension of Play**

With the agreement of both captains, play may be extended on any day by up to eight overs if it is considered that the match might be concluded on that day.

### **20.2 OVERS REQUIREMENT**

#### **20.2.1 First Two Day's Play**

The overs required for a whole day's play without interruption shall be 80 (60) overs. Adjustments for any loss of time shall be as in Rule 19.2.

- 20.2.2 Third and Fourth Day's Play (if necessary)  
Should a third and fourth day's play be necessary, due to weather etc. intervening on any day, then the maximum overs for the day shall be the number necessary to complete 160 (120) overs, or 80 (60) overs whichever comes first. Adjustments for any loss of time shall be as in Rule 19.2.
- 20.3 BOTH BATTING SIDES: FIRST INNINGS
- 20.3.1 Unless terminated earlier, each batting side's innings shall be compulsory closed on completion of 80 (60) overs. However, if the first batting side is dismissed or declares its innings closed with overs remaining, then the second batting side is entitled to receive these additional overs, unless it also is dismissed or declares its innings closed.
- 20.3.2 If the side batting first is dismissed after 72 (52) overs have been bowled, the second batting side shall have the option to commence its innings or not, otherwise the day's play shall cease.
- 20.4 BOTH TEAMS: COMPLETED FIRST INNINGS
- (a) If the second batting side completes its innings with playing time remaining and (b) hereof is not applied, play shall continue under ordinary conditions until the scheduled end of the match with the number of overs to be bowled as provided in Rule 20.2.
- (b) When a first innings result is obtained, the captains, by agreement, may end the match.

## **RULE 21 BLOOD RULE**

- 21.1 Where a player, during the course of a game, suffers an injury, which causes bleeding, then the umpire(s) shall direct that the player must immediately retire from the game until such time as first aid has been administered to prevent further bleeding. He cannot resume play unless the bleeding has stopped or the wound is securely covered.
- 21.2 A batsman who is injured and has temporarily retired under Rule 21.1 and who is unable to return after the fall of the ninth wicket, shall be deemed retired hurt and the innings of the batting team shall be deemed closed.

- 21.3 Where an injury occurs to a batsman involved in a tenth wicket partnership, a maximum of ten minutes shall be allowed in order to conform to Rule 21.1. Where this injury occurs within ten minutes of the scheduled tea interval, tea shall be taken immediately with no extra time being added. If the batsman is unable to continue within the ten minutes time limit, then he shall be deemed retired hurt and the innings of the batting team shall be closed.
- 21.4 Where an injury occurs to an umpire and he must leave the field for treatment, a competent person shall be chosen to officiate in his stead until the umpire is able to resume. If there is a second officially appointed umpire in the match, then the injured umpire's replacement shall only stand at square leg.
- 21.5 All teams must provide a first aid kit at the ground for use in such emergencies.

## **RULE 22 RACIAL AND RELIGIOUS VILIFICATION**

- 22.1 No player, official or club member shall act towards or speak towards any other person in a manner which threatens, disparages, vilifies or insults that person on the basis of race, religion, colour, descent or origin.
- 22.2 An umpire, Executive Committee member, club or player may lodge a complaint with the Secretary of the Association, provided that full circumstances are advised in writing within 72 hours of the alleged incident. If the allegedly offended person is not lodging the complaint, the Secretary shall obtain written confirmation from that person before the matter proceeds.
- 22.3 Once all relevant information has been obtained by the Secretary, the matter shall be referred to Rules and Permits who will determine the next steps including possible conciliation, or, proceeding directly to a hearing of the matter.



## **RULE 23 OVERSEAS PLAYERS**

An overseas player shall be defined as any player who does not have permanent residency status as defined by the Migration Act 1958 and its amendments.

### **ONE DAY COMPETITION RULES**

- ODC 1 The DDCA Senior Rules shall apply except as herein varied.
- ODC 2 Participating teams shall be from affiliated clubs of the DDCA and all players shall be registered members.
- ODC 3 Rule 5.2.1(b) regarding playing in a lower grade team shall not apply to this competition.
- ODC 4 In relating Rule 5.2.1(a) to this competition, ineligible playing matches shall be those that are played on the same dates as those of a round in the normal two-day competition. This Rule also applies to matches played in the VSDCA.
- ODC 5 One-day matches shall be played as per Rule 18 without variation, except that batsmen must retire at 50 runs but may resume in order of retirement after all other batsmen have been dismissed or have retired. Also, when the first retired batsman resumes, any bowler may bowl without restriction.
- ODC 6 A player shall not be eligible to play for a club in finals unless he has been named by that club in not less than six matches, including forfeits and byes received, in the same team in this competition.
- ODC 7 Semi-final and grand final matches shall commence at 1.00 pm and each team shall be entitled to receive a maximum of 36 overs. In the event of weather intervening, play may be extended into a second day to complete either team's innings.
- ODC 8 Matches played in this competition shall have no consideration in determining eligibility for finals in the normal two-day competition and vice versa.
- ODC 9 For the purpose of Rule 2.6.1, a team in this competition may be ranked as a club's lowest grade.
- ODC 10 In the last four rounds of matches in this competition, no new player to a club may participate without a permit from the Rules and Permits Committee.

- ODC 11 All clubs are to comply with Rule 12 in regard to Match and Press Reports.
- ODC 12 Eligibility for batting and bowling trophies shall be as follows:  
(a) Batting – Minimum of 7 matches and 300 runs.  
(b) Bowling – Minimum of 7 matches and 20 wickets.

### **TWENTY20 COMPETITION RULES**

- TTC 1 The Senior Rules of the DDCA and the Laws of Cricket shall apply, except as herein varied.
- TTC 2 Participating teams shall be from affiliated clubs of the DDCA and all players shall be registered members.
- TTC 3 Marquee players  
Subject to approval of the DDCA, each team may include one marquee player, but must still comply with the requirements of DDCA Rule 7. A marquee player may be from another DDCA club, providing that club is not participating in the Twenty20 competition. The marquee player need not be listed on the Player Points List.
- TTC 4 Players must participate in at least one preliminary match for their club in this competition to be eligible to play in any finals.
- TTC 5 Matches shall commence as close as possible to the scheduled start time, or at a later time agreed to by both captains and umpires.
- TTC 6 Each side shall bat for twenty overs, unless dismissed earlier and the match shall conclude when a result has been achieved.
- TTC 7 Each side has 80 minutes to complete its 20 overs, with an interval of 10 minutes being taken between innings.
- TTC 8 No drinks breaks shall be taken during a match.
- TTC 9 If playing time is interrupted, the number of overs shall be reduced by the number calculated as per DDCA Rule 17, in respect of time lost as follows:

- TTC 9.1 First Batting Side
- (a) No loss of time – Maximum of 20 overs
  - (b) Loss of 19 minutes ( 5 overs) or less – No time deducted
  - (c) Loss of more than 19 minutes, but less than 150 minutes – Overs for compulsory closure shall be reduced by the number as calculated under DDCA Rule 17 in respect of one-half of the time lost
  - (d) Loss of more than 150 minutes – Match abandoned
- TTC 9.2 Second Batting Side
- (a) No loss of time – Maximum of 20 overs
  - (b) Loss of 19 minutes (5 overs) or less – No time deducted
  - (c) Loss of more than 19 minutes, but less than 56 minutes – Overs for compulsory closure shall be reduced by the number as calculated under DDCA Rule 17 in respect of the time lost
  - (d) Loss of more than 56 minutes – Match abandoned
- TTC 10 Should there be a deduction of overs as per Rule TTC 9.2(c), then the runs required by the second batting side to obtain a result shall be calculated by adding the amount of runs made from an equal number of highest scoring overs faced by the first batting side.
- TTC 11 In preliminary rounds, if a result cannot be achieved, the available match points shall be shared.
- TTC 12 In finals matches, in the event of no result, the match may be rescheduled.
- TTC 13 In the event of a tie, the side that has lost the least amount of wickets shall be declared the winner. If the result is still tied then the side that has hit the most sixes shall be declared the winner. If equal number of sixes, then the number of fours shall apply. If this is also an equal number then a coin toss shall determine the result.
- TTC 14 Bowling Limitations
- TTC 14.1 Unless there has been a deduction of overs, each bowler is limited to the bowling of four overs and a run-up of seven metres, with this restriction marked.

TTC 14.2 Where the number of overs has been reduced, the maximum bowling entitlement shall be:

Overs	Maximum
16-20	4
11-15	3
6-10	2
1-5	1

TTC 15 Five overs shall be bowled from each end in succession with batsmen changing ends.

TTC 16 Bowler's are restricted to one short pitched delivery per over.

TTC 17 At the instant of a delivery there shall be no more than five (5) fieldsmen on the leg side.

TTC 18 Fielding restrictions are as follows:

Overs	Fieldsman Outside Restricted Area
1-5	2
6-20	5

TTC 19 Batting Side Powerplay Overs

TTC 19.1 During each set of five overs, commencing from over number six, the batsmen at the crease may elect to have a Powerplay over.

TTC 19.2 The central umpire must be informed of the decision to call a Powerplay over.

TTC 19.3 The umpire shall indicate that a Powerplay over is being taken by moving his arm in a circular fashion in front.

TTC 19.4 After the first set of five overs, if the batsmen at the crease do not call for a Powerplay over during a subsequent set of five overs, then the last over of the particular set of overs (i.e. the 10th, 15th or 20th over) shall be a Powerplay over.

TTC 19.5 During a Powerplay over, the fielding side may only have two fieldsmen outside the restricted area.

- TTC 20 For each infringement of Rules TTC 14, TTC 15, TTC 16, TTC 17, TTC 18 and TTC 19.5, the umpire shall call and signal a “no ball”.
- TTC 21 A no ball is worth two runs and the following shall apply:
- (a) The delivery following a no ball called for a foot fault shall be a free hit for whichever batsman is facing it.
  - (b) If the delivery for the free hit is not a legitimate delivery (any kind of no ball or a wide ball), then the next delivery shall become a free hit for whichever batsman is facing it.
  - (c) For any free hit, the striker can only be dismissed under the circumstances that apply for a no ball, even if the delivery for the free hit is called a wide ball.
  - (d) Field changes are only permitted for free hit deliveries if the batsmen have changed ends.
- TTC 22 Any delivery with which the striker has not made contact shall be called “wide ball” if:
- (a) It passes to either side of or above the wicket so that the striker, whether he moves from his normal stance at the crease or not, does not have a reasonable opportunity to score.
  - (b) It passes outside the pads and the line of the striker’s leg stump.
- TTC 23 All match and umpires’ performance reports must be entered into MyCricket within 24 hours of the conclusion of the match. Penalties for non-compliance shall be as set out in Rule 12.2.4.

## VETERANS COMPETITION RULES

- VC 1 The Senior Rules of the DDCA and the Laws of Cricket shall apply, except as herein varied.
- VC 2 Participating teams shall be from affiliated clubs of the DDCA and all players shall be registered members with no match restrictions on new players to a club, except in the grand final. A permit is not required to represent another club.
- VC 3 A player may represent his club in normal DDCA senior matches in addition to playing in this competition, except for current first eleven players, who are ineligible to participate in this competition.
- VC 4 Players must be 40 years of age or older at the time of the match.
- VC 5 The top four sides on the points list after completion of the Home and Away matches shall play in the semi-finals.
- VC 5.1 Semi-finals will be between the following teams;
- 1 vs 4  
2 vs 3
- VC 5.2 The two semi-final winners will contest the grand final.
- VC 5.3 All finals will be played at the grounds of the team qualifying highest, subject to the ground conditions meeting the approval of the Match committee.
- VC 6 A player must participate in two Home and Away matches in this competition to be eligible to play finals.
- VC 7 All clubs are to comply with Rule 12.2 in regard to match reports. Press reports are not required.
- VC 8 Batting and bowling trophies shall not be awarded.
- VC 9 Matches shall be played on turf wickets on Sunday mornings commencing at 11.00 am unless a time is previously agreed to by both captains or by Match Committee.
- VC 9.1 A new red Kookaburra four piece ball bearing the stamp of approval of the DDCA shall be used by each team in each match.
- VC 9.2 Players shall wear proper cricket apparel as per Rule 8.
- VC 10 A maximum of 36 overs shall be bowled by either team.
- VC 10.1 Overs will be bowled in blocks of 6 overs at one end, and then change to the other end, until a maximum of 36 overs are bowled.

- VC 10.2 A minimum of eight players will be required to bowl at least one over each and are restricted to a maximum of six overs in a completed 36 over innings.
- VC 10.3 The maximum number of balls allowed per over for overs 1 to 30 shall be nine (9) irrespective of legal balls bowled.
- VC 10.4 The final 6 overs (overs 31 to 36) shall continue until 6 legal balls have been delivered.
- VC 10.5 Only one (1) leg side delivery will be permitted per over. Any further deliveries will be called as a “wide”.
- VC 10.6 A batsman will retire immediately following the ball on which they have reached their 40th run and may not bat again in that innings. A batsman can make a maximum of 45 runs. All retirements shall count as a wicket lost in the scorebook for match purposes. Note that “retired-not out” is recorded in MyCricket, therefore not reducing a batsman’s average.
- VC 10.7 Fielding Restrictions
- VC 10.7.1 Applies to all matches
- VC 10.7.2 Ground marking will be applied for the inner circle measuring 30 metres from the centre of the pitch.
- VC 10.7.3 A minimum of six (6) players are to remain within the 30 metre markings (this includes the wicket keeper & bowler) and a maximum of five (5) players outside the 30 metre area.
- VC 11 No drinks breaks shall be taken during a match, unless agreed to by both captains.
- VC 12 If playing time is interrupted, the number of overs shall be reduced by the number calculated as per Rule 17, in respect of time lost as follows:
- VC 12.1 First Batting Side
- (a) No loss of time – Maximum of 36 overs
  - (b) Loss of 19 minutes ( 5 overs) or less – No time deducted
  - (c) Loss of more than 19 minutes, but less than 150 minutes – Overs for compulsory closure shall be reduced by the number as calculated under Rule 17 in respect of one-half of the time lost
  - (d) Loss of more than 150 minutes – Match abandoned

- VC 12.2 Second Batting Side
- (e) No loss of time – Maximum of 36 overs
  - (f) Loss of 19 minutes (5 overs) or less – No time deducted
  - (g) Loss of more than 19 minutes, but less than 56 minutes  
Overs for compulsory closure shall be reduced by the number as calculated under Rule 17 in respect of the time lost
  - (h) Loss of more than 56 minutes – Match abandoned
- VC 13 Should there be a deduction of overs as per Rule VC 12.2, then the runs required by the second batting side to obtain a result shall be calculated by adding the amount of runs made from an equal number of highest scoring overs faced by the first batting side.
- VC 14 In Home and Away rounds, if a result cannot be achieved, the available match points shall be shared.
- VC 14.1 However, Rule 4.2 will apply in finals.
- VC 15 A team can play 13 players with only 11 players being allowed to bat, and only up to 11 players being able to bowl.
- VC 15.1 All players named in a team must physically take the field at some stage during the match.
- VC 15.2 The maximum number of players on the field, at any one time for the fielding side is 11.
- VC 15.3 Captains are required to exchange team sheets before the match commences



## PLAYERS CODE OF BEHAVIOUR

### Extracted from the rules of the Australian Cricket Board

- Players must not assault or attempt to assault an umpire, another player or a spectator.
- Players must not abuse an umpire or dispute his decision, or react in an obviously provocative or disapproving manner either towards an umpire, his decision, or generally following an umpire's decision.
- Players must not use crude and/or abusive language, or engage in conduct detrimental to the spirit of the game.
- Players must not in any manner use "well-known", crude or abusive hand signals.

**Any player involved in any of the above reportable offences shall be dealt with severely by the DDCA Executive.**

### EXTREME CONDITIONS AND HEAT POLICY

**(Refer also Rules 14 & 114 and Extreme Heat and Lightning Policy on the DDCA website)**

If the weather forecast is likely to be extreme, the Weather Conditions Sub-Committee will review the expected conditions on the day of play. A decision on play will be announced on the DDCA website by 7.30 am.

As cricket is a summer sport, captains, junior team managers and umpires should be mindful of hydration requirements and heat effects at all times on hot days. Appropriate drink breaks should be taken accordingly.

## MEDIA POLICY

Affiliates of the VMCU operate under a Member Protection Policy By-law. The purpose of this By-law is to provide guidelines for the protection of the health, safety and well-being of all persons who participate in the activities of the VMCU, Regions and Affiliated Associations and Clubs.

As part of this policy, the DDCA has adopted the following:

Harassment is any behaviour by a person or organisation to whom this By-law applies which is offensive, abusive, belittling or threatening and which is directed at a person or a group of people because of a particular characteristic of that person or group of people. The behaviour must be unwelcome and the sort of behaviour a reasonable person would recognise as being unwelcome and likely to cause the recipient to feel offended, humiliated or intimidated. Whether or not the behaviour is Harassment is to be determined from the point of view of the person receiving the Harassment.

Harassment behaviour may include, but is not limited to, misuse of technology such as e-mail, instant messages, text messages, telephone messages, posting on websites or blogs including social media sites such as Facebook or Twitter, and transmission or possession of inappropriate digital images or videos.

**Any breach of this policy will be dealt with severely by the DDCA Executive.**

## DDCA BOWLING INJURY PREVENTION GUIDELINES

All players, clubs and administrators involved in cricket have been concerned at the high incidence of injuries, particularly back injuries, to young fast bowlers. Whilst identification, proper screening and preventive action can reduce the incident of these injuries, they are generally the result of poor technique, over-work or inappropriate physical conditioning or a combination of all of these things.

The Australian Cricket Board illustrated its concern some time ago by introducing restrictions to the number of consecutive overs that can be bowled by medium/fast bowlers at the National Under 17 and Under 19 Championships. The VCA followed suit with a similar rule in the WJ Dowling Under 16 Competition as well as including a Bowling Injury Prevention policy in its handbook.

Instead of the introduction of a rule to cover under-age pace bowlers in DDCA cricket, it has been decided to appeal to all clubs and captains to understand the philosophy and objective of this initiative.

In all DDCA senior matches, bowlers of medium pace or faster (broadly defined as those to whom the wicket keeper would normally stand back, or any bowler who is not a spinner) shall have the following restrictions imposed: -

Under 19 at start of season – A maximum spell of eight consecutive overs and a maximum daily allocation of 20 overs.

Under 17 at start of season – A maximum spell of six consecutive overs and a maximum daily allocation of 16 overs (not including overs bowled in junior matches on the same day).

In both age groups, the break between spells shall be the time equal to the time taken to complete the spell i.e. bowler completes four overs, off for 30 minutes (eight overs as calculated under Rule 17).

These restrictions shall not apply to junior matches, as bowling limitations in place are considered appropriate. However, junior team managers should be mindful of these guidelines when junior fast or medium bowlers resume bowling when a retired batsman has recommenced his innings.

All clubs and captains are urged to be aware of these guidelines and implement them in matches. Irreparable damage can be done to our young pace bowlers if we do not exercise a duty of care.

## **COVID 19 RELATED REPLACEMENT POLICY**

Where a member is unable to participate in the second day of a match due to a requirement to self isolate or to illness as a result of coronavirus the following shall apply.

### **Replacement Member**

A member affected by coronavirus may be replaced by a member notified to Secretary- DDCA at the earliest opportunity. Replacement players cannot be from a higher grade. Consequent replacements in lower grades shall be allowed and notified at the same time.

If not known in advance of a day's play, notification of replacement members shall be made to the opposition captain and umpires as soon as practicable and before the replacement member taking the field. Umpires will note all replacement members participating in the day's play on the match report and will notify Secretary -DDCA as soon as possible.

No alteration allowed after notification

In all circumstances once notification has been given, no further alteration shall be allowed.

### **Requirement of replacement member**

A replacing member shall be subject to the provisions of the DDCA Rules and Laws of Cricket as would have applied to the member replaced if that member had continued playing in the match.

### **Substitute Fielder**

Where a replacement member has not been requested, a substitute fielder shall be allowed.

### **Notification of Substitute Fielder**

The captain of the opposing team and the umpires shall be informed of the use of a replacement member or substitute fielder before the fielder takes part in the game.

## **Withdrawal of Member**

Where a member withdraws from a match because of COVID 19 related requirements the following shall apply:

If a member is a not out batter, shall be treated under Law 2.9 as retiring owing to unavoidable cause and recorded as “retired, not out”.

If a member retires under this clause and is a not out batter, shall be replaced at the crease by the nominated member.

## **Furnishment of Medical Evidence**

Any member replaced under this clause must furnish a copy of a medical certificate or other proof that may be available.

In the event that no proof is provided the member replacing the omitted member will be deemed to be ineligible and subject to the provisions of Rule 5..

## **CONFIRMED CASE/S OF COVID-19**

If there are more than four confirmed COVID cases prior to the match that team shall not compete in the match and the match shall be abandoned.

If there are more than four confirmed COVID cases during the match the match shall be abandoned unless a first innings result has already been achieved prior to the abandonment of the match.

## **DETERMINATION OF MATCH RESULT**

a) DDCA Executive has the discretion to allocate points to a team where they are satisfied there are exceptional circumstances justifying the discretion being exercised.

b) For the purposes of [a] above, what constitutes “exceptional circumstances” is to be determined by DDCA Executive on a case by case basis.

c) Any discretionary points awarded pursuant to [a] above will be in accordance with Rule 4.3

## SMOKE POLLUTION POLICY

Cricket Australia has released Smoke Pollution Guidelines in light of the effect of the bushfires that impacted parts of the country across the 2019/20 season. The guidelines are to apply nationally.

In terms of the direct impact on DDCA matches, please note the decision to suspend play remains solely with the Umpires as it would for any other delay. Any delay due to smoke pollution is to be treated exactly like a rain delay. Clubs also should consider the impact on training sessions using these guidelines.

Please familiarise yourself thoroughly with this and advise your teams to be prepared should matches be delayed or cancelled as a result.

The guidelines advise that play is NOT TO COMMENCE or is to be SUSPENDED if the air quality reaches a “Hazardous” Level (a PM2.5 reading of 150 or above), with play not to resume until this reading drops below 150. Asthmatics are still also at risk with a “Very Poor” reading.

Air quality levels can be found on the AQICN website (<https://aqicn.org/city/australia/melbourne/melbourne-cbd/>).

Clubs are asked to look for their nearest reading centre by typing in their location in the search bar available on the webpage and clicking on the location nearest to them to get the latest readings.

Once found, scroll down the page to the graph showing the Air Data information for the last 48 hours and hover over the most recent reading to get the latest information (found at the bottom of the box – see below graph image).

Clubs are advised to refresh this page every hour to get the latest hourly reading.

## CONCUSSION POLICY

DDCA is strongly committed to ensuring that all players, official and members, umpires and other Representatives are able to participate in cricket in a safe environment.

This Guideline applies to all male and female players and all umpires (collectively referred to as Participants):

- a. Participating in any organised community cricket competitions and matches or training for such competitions or matches; and
- b. Who receive a blow to the head or neck (either bare or while wearing protective equipment), whether by ball or otherwise.

The Australian Cricket Concussion Guidelines can be found at:  
<https://www.community.cricket.com.au/clubs/protecting-your-club/policies-and-guidelines>